

(Following Paper ID and Roll No. to be filled in your Answer Books)

PAPER ID : ME16

Roll No.

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**M. TECH. (Sem.II)**

**THEORY EXAMINATION 2015-16**

**DSP ARCHITECTURES AND APPLICATIONS**

Time : 3 Hours

Total Marks : 100

**SECTION-A**

1. Attempt all parts. All parts carry equal marks. Write answer of each part in short. (2×10=20)
- (a) What are interrupts? How are interrupts handled in C54XX processors.
  - (b) What are the special addressing modes in P-DSP?
  - (c) Define OMAP.
  - (d) Compare SRAM & DRAM characteristics
  - (e) Define Decimation and Interpolation process.
  - (f) What is meant by circular addressing mode?
  - (g) Define Host Port Interface.

- (h) Define the .global & .bss assembler directives.
- (i) What is an interpolation filter?
- (j) Define Signal Spectrum.

### **SECTION-B**

2. Attempt any five questions from this section. (10×5=50)
- (a) Derive an expression for interpolation by a factor I, a process of sampling rate conversion both in time and frequency domain.
  - (b) Compute the dynamic range and the percentage resolution for a block floating point with a 4-bit exponent used in a 16-bit fixed point processor.
  - (c) (i) Explain how bit reversed addressing is achieved in TMS320C54XX Processor.  
  
(ii) Implement an 8-Point FFT on TMS320C54XX Processor.
  - (d) Explain the mode control interface signal timing for the PCM3002 CODEC.
  - (e) (i) Explain the following instructions used in 54XX

STM #100h, T

MPY \*AR1, A

MPYU \*AR1, B

MPY \*AR2, #100h, A

LD #1000h, 16, A

MPYA B

- (ii) Explain the importance of Q notation. Convert 1.18 using Q15 format.
- (f) Design a data memory system with address range 000800h – 000FFFh for a C5416 processor using 2K x 8 SRAM memory chips.
- (g) Describe DMA with respect to TMS320C54XX processors.
- (h) Explain, how scaling prevents overflow conditions in the butterfly computation.

### SECTION-C

3. Attempt any two questions from this section. (15×2=30)

- (a) (i) Explain the use of decimator and interpolator for filter implementation.

- (ii) Explain the OMAP architecture for multimedia applications
- (b) (i) Explain the on-chip peripheral available in C3X.
  - (ii) What is the use of interrupt enable and interrupt flag register in C3X
- (c) What is Distributed Arithmetic algorithm? Explain w.r.t speed the implementation of parallel and serial distributed arithmetic algorithm.

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