

(Following Paper ID and Roll No. to be filled in your Answer Book)

**PAPER ID : 7307**

Roll No. 

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**M.C.A.**

(SEM II) EVEN SEMESTER THEORY EXAMINATION, 2009-2010

**COMPUTER ORGANIZATION**

Time : 3 Hours

Total Marks : 100

**Note :** The question paper contains three sections, **Section-A**, **Section-B** and **Section-C** with the weightage of 20, 30 and 50 marks respectively. Follow the instruction as given in each sections.

**SECTION-A**

This section contains 10 questions of multiple choice. Attempt all parts of this section. **(10x2=20)**

1. (a) The BCD adder to add two decimal digits needs minimum of :
  - (i) 6 Full adders and 2 Half adders
  - (ii) 5 Full adders and 3 Half adders
  - (iii) 4 Full adders, 3 Half adders
  - (iv) none of the above statement is true
- (b) A distance 4 code is essential to have :
  - (i) Single error correction or double error detection.
  - (ii) Single error correction and double error detection.
  - (iii) Double error detection and correction.
  - (iv) Both single and double error correction.
- (c) In an n-bit single error correcting code with  $p$  number of information bits and  $q$  number of check bits :
 

(i) $q \leq \log_2 n$	(ii) $2^q = n$ ;
(iii) $2^q < p + q$	(iv) none of the above is true

Attempt any two pa

- (a) When a device
- (d) In indirect index addressing mode using the index register having value  $X$  and address  $A$ , the effective operand address is :
- (i)  $(X + A)$ ;
  - (ii) Content of memory location addressed by  $(X + A)$
  - (iii)  $X +$  content of memory location addressed by  $A$ .
  - (iv)  $A +$  content of memory location addressed by  $X$ .
  - (v) none of the above is true.
- (e) Program size is likely to be minimum with :
- (i) expanding opcode
  - (ii) fixed length opcode
  - (iii) data dependent opcode
  - (iv) none of the above statements are valid
- (f) A 16-bit two level carry look ahead adder with 4-bit CLA blocks has :
- (i) 6 gate delay ;
  - (ii) 10 gate delay ;
  - (iii) 12 gate delay ;
  - (iv) 14 gate delay.
- (g) An array multiplier using  $4 \times 2$  multiplier cells employs following number of cells to multiply a pair of  $n$ -bit numbers.
- (i)  $n^2$
  - (ii)  $n^2/4$
  - (iii)  $n^2/8$
  - (iv)  $n^2/12$
- (h) A computer uses RAM chips of  $1024 \times 1$  capacity. How many chips are needed to provide a memory capacity of 16 k bytes.
- (i) 16
  - (ii) 128
  - (iii) 32
  - (iv) none of these
- (i) Virtual memory consists of :
- (i) Static RAM
  - (ii) Dynamic RAM
  - (iii) Magnetic-Memory
  - (iv) None of these
- (j) A group of bits that tell the computer to perform a specific operation is known as :
- (i) Instruction code
  - (ii) Micro-operation
  - (iii) Accumulator
  - (iv) Register

## SECTION - B

2. Attempt **any three** of the following : (3x10=30)
- (a) Design a 4-bit combinational circuit incrementer using four full adders circuits. Explain its working.
  - (b) (i) Show the step-by-step multiplication using Booth's algorithm for the following multiplication :  
 $(-11) \times (-8)$ .  
(ii) Discuss Multiple-bus organization.
  - (c) What do you understand by hardwired control unit ? Give various methods to design hardwired control unit. Describe one of the design methods for hardwired control unit with suitable diagrams.
  - (d) What are the characteristics of a good instruction format ? Explain the types of instruction format.
  - (e) What are the parameters of a typical Hierarchical Memory system ? Derive the average access time  $\bar{T}$  formula of a n-level hierarchical system.

## SECTION - C

*Note : All questions are compulsory :* (2x5=10)

3. Attempt **any two** parts of the following :
- (a) Explain characteristics of CISC and RISC architecture for Microprocessor.
  - (b) Discuss the Microprogram sequences for a control memory with the help of block diagram.
  - (c) What do you mean by wide-branch addressing ? Explain with example.
4. Attempt **any one** parts of the following : (1x10=10)
- (a) Assume a Main memory has 4 page frames and initially all page frames are empty. Consider the following stream of references :  
1, 2, 3, 4, 5, 1, 3, 6, 1, 2, 3, 4, 5, 6, 5  
Calculate the bit ratio if the replacement policy used is as follows :  
(i) FIFO                      (ii) LRU  
Comment on result of main memory has 5 page frames instead of 4.
  - (b) Describe DMA with suitable block diagram. Why does DMA have priority over the CPU when both request a memory transfer ? Explain.

5. Attempt any two parts of the following : (2x5=10)

- (a) When a device interrupt occurs, how does the processor determine which device issued the interrupt ?
- (b) Discuss the working principle of I/O Processors (IOP).
- (c) Represent following numbers in IEEE754 floating point format :
  - (i) -1.5
  - (ii) 1/16

6. Attempt any one part of the following : (1x10=10)

- (a) What do you understand by asynchronous transfer of data how is it achieved with the help of handshaking ?
- (b) A hierarchical cache-Memory has the following specifications :
  - (i) The cache takes 80 nsec to access the index field of each set and 10 nsec to access the tag field within a set;
  - (ii) MS access time of 500 nsec;
  - (iii) 80% of memory references are for reads and 20% for writes;
  - (iv) The bit ratio of 0.90 for read access and 0.80 for write access. Compute :
    - (A) Average access time for read;
    - (B) Average access time for both reads and writes for write through and write back schemes;
    - (C) The bit ratio for the system for write back schemes.

7. Attempt any two of the following : (2x5=10)

- (a) Write a program to evaluate the arithmetic statement :

$$X = (A + B * C / D) / (E - F + G)$$

Using one and zero address instructions.

- (b) An address field in an instruction contains decimal value 14. Where is the corresponding operand located for :
  - (i) immediate addressing ?
  - (ii) indirect addressing ?
  - (iii) indirect index addressing ?
  - (iv) register addressing ?
  - (v) register indirect addressing ?
- (c) How many times does the CPU need to refer to memory when it fetches and executes an indirect address mode instruction if the instruction is :
  - (i) a computation requiring a single operand ?
  - (ii) a branch ?